PRESS RELEASE

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Maker Faire Connecticut Call for Makers Announced

Maker Faire Connecticut

Westport, Connecticut – Change lives by inspiring and connecting people. Be part of Maker Faire Connecticut.

The Call for Makers for Maker Faire Connecticut is now open. Apply online at: https://connecticut.makerfaire.com/call-for-makers.

Maker Faire Connecticut is seeking people eager to share their passion and knowledge about their creations at the Northeast's largest creativity and innovation event.

The types of makers being sought include: artists, engineers, performers, musicians, writers, educators, students, businesses and hobbyists. Whether you are a maker who does something creative as a hobby or as a business, Maker Faire Connecticut is the place to let the world know.

Maker Faire Connecticut is looking for makers with all types of skills and abilities. Whether building drones, crafting furniture, championing sustainability or raising chickens, Maker Faire Connecticut wants you to show what you know. If you have skills that you'd like to share, Maker Faire Connecticut wants to hear from you.

Engaging, interactive experiences are highly encouraged.

What started as the Westport Mini Maker Faire in 2012 has been renamed Maker Faire Connecticut for its ninth year in 2020. The event regularly attracts more than 10,000 attendees.

Maker Faire Connecticut will be held on Saturday and Sunday, April 18 and 19, 2020. The event will take place at one of Western Connecticut's largest venues, Staples High School in Westport, Connecticut. Its expansion to two days also gives attendees more time to interact with world class makers. Attendance is expected to be 15,000 – 20,000 people.

"Our makers are the reason why people attend our event. People come to see and interact with makers from all disciplines," said Mark Mathias, founder and president of Remarkable STEAM, Inc. and producer of Maker Faire Connecticut. "This year more than ever, we are adding creative, innovative businesses in

our roster of makers to augment our traditional history of creative makers. This broadens the opportunity for attendees to find more value – and fun – by attending," he added.

Makers should apply online at: https://connecticut.makerfaire.com/call-for-makers. The deadline to apply is February 29, 2020. As maker applications are processed, they will appear on our Web site and social media that will provide them additional exposure.

More announcements will be made as Maker Faire Connecticut develops. More information is available at https://connecticut.makerfaire.com.

About Remarkable STEAM

Remarkable STEAM is the not-for-profit that produces Maker Faire Connecticut. Its mission is to create jobs and close the education gap. Its flagship event, Maker Faire Connecticut, is the largest creativity and innovation event in the Northeast and supports the spectrum of individual creative people to businesses.

About Maker Faire

Maker Faire is the Greatest Show (and Tell) on Earth—a family-friendly showcase of invention, creativity and resourcefulness, and a celebration of the Maker Movement. It's a place where people show what they are making, and share what they are learning. Makers range from tech enthusiasts to crafters to homesteaders to scientists to garage tinkerers. They are of all ages and backgrounds. The aim of Maker Faire is to entertain, inform, connect and grow this community.

The original Maker Faire event was held in San Mateo, California and in 2019 celebrated its 14th annual show with some 900+ makers and 90,000 people in attendance. Forty other larger scale Maker Faires occur in cities around the world—Detroit, Milwaukee, Berlin, Paris, Rome, Tokyo, and Shenzhen to name a few— and over 150 community-driven, independently organized Mini Maker Faires are now being produced around the United States and the world.

About Make: Magazine

Make: is the leading magazine devoted entirely to Do-It-Yourself (DIY) technology projects. Make: unites, inspires, informs, and entertains a growing community of resourceful people who undertake amazing projects in their backyards, basements, and garages. Make: celebrates your right to tweak, hack, and bend any technology to your will.

Besides the magazine and the faire, Make:

- is a vital online stream of news and projects (makezine.com);
- a retail outlet for kits and books, the Maker Shed (makershed.com);
- a steady stream of fun and instruction via our YouTube channel (youtube.com/make);
- a publisher of best-in-category titles via Make: Books, including introductions to electronics,
 Raspberry Pi, 3D printing, Arduino and more; and
- a gathering point for discussion, project sharing, finding assistance, and accessing unique content at Make Community (make.co).

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